Saturday 7/1+

Made images that show where piece is being moved from and disappears when piece is placed.

Now luke can jump both left and right to kill the Sith lord

Now instead of darth vader disappearing when luke is clicked to make him jump, he disappears when luke lands.

Now darth vader call kill luke too ☹

Win check function added

When either one has won, a message box appears. It displays who has won and has a title „Game over“. As it is, it has two buttons „ok“ and „cancel“. Didn‘t find a way to make it a single button box and as you push the button it makes you go back to menu.

Sound file added to game DADADA da da DA!

IDEA

Whos turn is it ?

Make an boolean array for both players that gives an error message if you click the opponents pieces, after it should jump back to select piece and try again.